# Peng Wang

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### Education

•	University of Virginia Ph.D. Student in Computer Science, Advisor: Jing Yang and Cong Shen	Charlottesville, VA Aug. 2022 – Present
•	University of Virginia Master of Science in Computer Science, Advisor: Hongning Wang	Charlottesville, VA Aug. 2019 – Dec. 2021
•	<b>Tsinghua University</b> Bachelor of Engineering in Computer Science and Technology	Beijing, China Sept. 2014 – Jun. 2018

### PUBLICATIONS

- R. Liu, D. Li, P. Wang, C. Shen, and J. Yang, "A shared low-rank adaptation approach to personalized rlhf," submitted, 2024.
- [2] S. Wang, P. Wang, T. Zhou, Y. Dong, Z. Tan, and J. Li, "Ceb: Compositional evaluation benchmark for fairness in large language models," *arXiv preprint arXiv:2407.02408*, 2024.
- [3] S. Wang, P. Wang, T. Zhou, et al., "On demonstration selection for improving fairness in language models," in The Thirty-eighth Annual Conference on Neural Information Processing Systems, Workshop on Socially Responsible Language Modelling Research, 2024.
- [4] P. Wang, R. Cai, and H. Wang, "Graph-based extractive explainer for recommendations," in Proceedings of the ACM Web Conference 2022, 2022, pp. 2163–2171.

## RESEARCH INTEREST

• My research interests span various topics in machine learning, including information retrieval, reinforcement learning, and trustworthy AI. Recently, I have been particularly interested in exploring **LLM alignment** techniques to improve the faithfulness of generated responses and **improve models' reasoning abilities**. Furthermore, I am interested in the **trustworthiness of LLMs**, including (but not limited to) their robustness against malicious attacks during instruction tuning and fairness issues in both training-free evaluation (e.g., through in-context learning) and alignment tuning.

#### SKILLS SUMMARY

- Programming Languages: Adept at Python, C/C++, familiar with Linux, Java, R, SQL
- Machine Learning: Adept at PyTorch, familiar with TensorFlow

#### TECHNICAL RESEARCH

	LLM Reasoning	Charlottesville, USA	
•	Research Assistant, Directed by Prof. Jing Yang and Prof. Cong Shen, University of Virginia	Sep. 2024 - Present	
	$\circ$ Incorporating world model and POMDP within the sampling-based reasoning framework to shrink the reasoning trajectory.		
•	Alignment of LLM	Charlottesville, USA	
	Research Assistant, Directed by Prof. Hongning Wang, University of Virginia/Tsinghua University	Sep. 2023 - Present	
	• Introduced Reward/Advantage-weighted Regression to promote model's alignment performance dur	ing both SFT and RLHF.	
	• Exploring data selection and creation methods that incorporate trajectory rewards to enhance the n reasoning ability for formal math proving.	nodel's multi-step	
_	Fairness in LLM	Charlottesville, USA	
•	Research Assistant, Directed by Prof. Yangfeng Ji and Prof. Jundong Li, University of Virginia	Jan. 2024 - Present	
	• Constructed a benchmark to evaluate the zero-shot and few-shot fairness of LLMs on various tasks, including stereotype recognition/classification, toxic content generation, and decision-making based on sensitive attributes.		
	$\circ$ Exploring strategies to select demonstrations that enhance the group fairness of LLMs in decision-making tasks.		
•	Explainable Recommendation (XRec)	Charlottesville, USA	
	Research Assistant, Directed by Prof. Hongning Wang, University of Virginia	Sep. 2020 - May. 2023	
	<ul> <li>Reimplemented baseline models including NRT and Att2Seq and evaluated them on datasets including Yelp and TripAdvisor</li> </ul>		
	• Proposed to use graph structure to model the relationship between user, item, attributes and candidate explanations.		
	• Leveraged on Graph Attention Network to predict the relevance score of each candidate sentences to	o form explanations.	

• Conducted data poisoning attacks on matrix-based and neural network-based XRec methods to investigate their robustness.

# **Continual Reinforcement Learning**

- Research Assistant, Directed by Prof. Yan Liu, University of Southern California
  - Reproduced DQN, Double DQN, Duel DQN and Prioritized Experience Replay and evaluated them on Atari games.
  - Implemented various unsupervised representation learning methods to improve the training speed of the current DQN method.
  - Combined DQN with a novel expandable neural network structure to achieve continual RL.

## WORK EXPERIENCE

## Zhipu AI

- Machine Learning Intern, RLHF Group
  - Worked on training LLM for Automatic Theorem Proving in Lean.
  - Implemented multiple search strategies including whole-proof sampling, per-step tactic best-first search, and MCTS.

# China Justice Big Data Institute Co. Ltd.

- Machine Learning Intern, Research and Development Center
  - Developed data relation view and implemented data masking algorithms for over 8 million justice data records in order to locate information belonging to specific entities among hundreds of MySQL tables and prevent personal information from being leaked.
  - Implemented deep learning Optical Character Recognition algorithms based on EAST, CTPN, and CRNN to detect and recognize subtitles from videos and reached an accuracy of 0.8 with a speed of 25 fps.

## COMPETITION

## DeeCamp 2019, Sinovation Ventures

- Awarded 1st Prize among all 56 teams, total acceptance rate is 6% (nearly 10,000 candidates) Jul. 2019 - Aug. 2019 • Designed and implemented an AI agent for the Chinese Poker game 'Fight the Landlord' by combining several methods including Monte-Carlo tree search, deep learning, and hierarchical reinforcement learning models.
  - Designed and implemented a novel CNN-based network to imitate human behavior of playing cards by using the structure of Siamese Neural Network, a ResNet backbone, and pairwise learning to rank method RankSVM.

### SERVICE

• Reviewer of ACM TIST, ICLR'24, subreviewers of KDD'22, WWW'23, AAAI'24

Beijing, China Jun. 2024 - Aug. 2024

Beijing, China

Beijing, China Mar. 2019 - Jul. 2019

Los Angeles, USA

Jul. 2018 - Oct. 2018